

Dear Scavenger Hunt Entrant,

It is with great pleasure that I announce now the details of the 286th Annual Scavenger Hunt.

This will be the first year that the hunt has taken place in Orkney, a domain which I hold on behalf of the great and illustrious Prince Leslie of Aberdeen, and a place that has been inaccessible to all except myself and my childer for over 200 years.

Those who have embarked on one of my hunts before know that it is rare that two hunts are similar and this one is exceptionally unique. The Island of Orkney is rooted in history and mystery and now it is open to the bravest amongst you to explore. Be warned though, this is no walk in park. Danger waits around every hill, every river and every cliff. Danger which will test mind, body and spirit and I can assure all of you, when you return, you will never be the same again.

The hunt shall be spread out over two nights, one in the Month of March and one in the Month of April, with the award ceremony and ball to take place in May. The first night, Wednesday 22nd March, entrants will be expected to acquire a number of items in the time allotted and return to the starting point in order to qualify for the next round. Those who do not find all the objects or do not make it back in time will unfortunately be knocked out, but are welcome to come along to the next evening in order to spectate. The next part of the event will be held on Wednesday 26th April and those that have been successful on the first evening will receive further details on part 2 closer to the second evening.

Entrants should make their own way to Aberdeen in advance of the evening of Wednesday 22nd March where an hour after sunset helicopters will transport you from Aberdeen Airport to Balfour Castle. The games will begin at 10PM and entrants will have until sunrise to find all the items required to proceed to the next round. Details on these items will be provided once the game has begun. Secure accommodation will be provided to all entrants at Balfour Castle where I give you my word that your person shall remain safe and untouched throughout the day.

As with all things there are certain guidelines that we expect entrants to follow, anyone seen breaking these guidelines will be disqualified and potentially banned from any future events;

- 1) All entrants must be kindred and must be a member of the Camarilla
- 2) Entrants may bring whatever items they require however additional mortal support is not permitted; you must either rely on yourself alone or your kindred team mates. Any mortal that takes part in any way during the hunt will be disposed of.
- 3) Competition is encouraged between entrants and 'interference' in each other's hunt is always a welcome entertainment. However, anyone seen to be acting in an un-chivalrous manner (e.g. trying to permanently end one's hunt in a very Final way, or inflicting serious damage which causes one to slip into that eternal sleep) will be disqualified from the hunt, banned from future events and brought before Prince Leslie for judgement. Bad sportsmanship will not be tolerated.
- 4) All items must be found and brought back to the start point within the time period. All items gathered are my property, and anyone seen to be taking any little souvenirs home will face severe repercussions. There is the potential that some may be given as 'gifts' or prizes in other categories.
- 5) No feeding from any of the mortals on the island. Anyone caught doing so will be immediately disqualified, banned from future events and at the mercy of my own judgement. Never forget that everything on this particular island is mine and all shall be well.

Spectators are welcome should there be anyone in your court that wishes to come and view the events at Balfour Castle, I promise it will be a great spectacle to behold.

I look forward to seeing you all at Balfour Castle and wish you the best of luck in your hunt.

Kind regards,
Lord Lott of Orkney

