**Player Name/Character Name**

**Notes:**

* Any problems you’ve spotted on your character sheet
* Any rules query
* Any outstanding items from a previous orders submission
* Any quick summaries of ic chats that you have participated in through the month. If both players don’t include this: the chat did not take place. Please refer to the chapter of the player handbook that gives guidance on IC chats for relevant rules.

**ORDERS DETAILS:**

1. Title: by using the same title for specific plots you are following, you make it easier for STs to find the order in the email inbox in future.

Aim: The more specific you are the better we can tailor your orders to what you are looking for.

Previous Successes X/Y

Attribute + Ability (Specialisation) +: X (+ X (Specialisation)

*T*

*hen if relevant, please include:*

Disciplines: You can either just add the general dice pool of your discipline or use a specific power e.g. Auspex: Spirits touch.

Rituals:

Backgrounds: X, Spend WP (please refer to our house rules for clarification on when you can use background dice rolls)

Merits/(Flaws): X, (X)

Fluff: Include some information on how you would like to complete this action here if you can.

You can be as detailed as you want or as vague as you want but you will get the same back.

E.g.

I want to build to haven 2 in Shettleston.

Response: Haven 2 Shettleston: 3/10 successes achieved.

Vs

I want to ensure that my haven in shettleston has better security by installing cameras around the perimeter and I want to work on making it somewhere to host high status guests in the future

Response: Haven 2 shettleston: 3/10 successes.

You purchase some decent security cameras online and it takes you a while but you manage to cover the full perimeter and set up a few screens in your study that let you see around your full haven. You spend some time picking out furniture that compliments each room making it welcoming and refined, as best as you can with your limited resources.

Follow this pattern for the next 5 orders.

**Extras:**  **These are helpful once you get into regular play but do not feel that you have to include them. The most important ones out of the subjects below are Trackers and Boons.**

Trackers

Background X - Y/Z successes towards next dot gained in month/year

Ritual - Y/Z months -

You don’t lose successes that you have accumulated in orders so keeping a track of what you have gained over time helps for when you want to go back to working on that specific background.

Objects

Brief description of what they are, what they do (if you know), where they came from, when you got them.

Boons tracker:

Life:

Is owed 2 Life boons by X/NPC (quick summary of NPC) - for [Reason], date.

Owes 1 life boon to X/NPC (quick summary of NPC) - for [Reason], date.

Major:

Is owed 1 Major boon by [Daniel] - for [Security], oct 21.

Is owed 1 Major boon by X/NPC (quick summary of NPC) - for [Reason], date.

Owes 1 Major boon to [Sir Charles] - for [Reason], date.

Owes 1 Major boon to X/NPC (quick summary of NPC) - for [Reason], date.

Minor:

Is owed 1 Minor boon by [PC name] - for [Reason], date.

Is owed 1 Minor boon by X/NPC (quick summary of NPC) - for [Reason], date.

Owes 1 Minor boon by [PC name] - for [Reason], date.

Owes 1 Minor boon to X/NPC (quick summary of NPC) - for [Reason], date.

Trivial:

Is owed trivial boons by X/NPC (quick summary of NPC) - for [Reason], date.

Owes trivial boon to X/NPC (quick summary of NPC) - for [Reason], date.

 Other:

Any sort of favours in kind that have been called in, you haven’t settled on yet.

**Blood bonds:**

Level 1

Drank from X on [date] - will expire on [date]

X drank from me on [Date] - will expire on [Date]

Drank from X on [Date] - see Level 2 bonds below, this won’t start wearing off until level 2 clears.

X drank from me on [Date] - see Level 2 bonds below, this won’t start wearing off until level 2 clears.

Level 2:

Drank from X on [Date] - will reduce to level 1 on [Date]

X drank from me on [Date] - will reduce to level 1 on [Date]

Level 3:

Drank from X on [Date] - will reduce to level 2 on [Date]

X drank from me on [Date] - will reduce to level 2 on [Date]

**XP PLANNING & WISHLISTS:**

XP: Are there any particular skills you’d like to aim for

Wishlist: an overall goal for your character if you have one e.g., become Prince.